



# Winterwood Village HOA

## EXHIBIT C



### Delegation of Rights of Enjoyment to the Common Properties

In accordance with the Winterwood Village Association DCC&Rs, and By-Laws, it is required that Homeowners who rent their property and wish to allow their Tenants to use any of the Winterwood Village Common Areas and Facilities must sign this document authorizing such delegation.

When delegating your rights of enjoyment to the Common Properties to your Tenant, you are essentially waiving your right to use any of the Common Properties which you choose to delegate. By choosing not to send this form back or by checking neither option below along with filling out the bottom portion and signing this form, you are acknowledging that you will retain your right of enjoyment to the Common Properties and your Tenants will not be allowed to use the Clubhouse and Facilities within, Pools, or Recreation Areas. However, you have the right to delegate all, one, or none of your Common Area rights but we do need this form back regardless. Please send the completed form back to the Winterwood Village Office upon gaining a renter.

Please only check the boxes that express your desires. For example, if you wish to only delegate your rights to the Pool & Recreation Area but wish to retain your rights to the Clubhouse & Facilities Area, be sure to check the applicable box (or both) below. If you want to delegate your usage rights to all facilities listed below, then check all options. Clearly indicate the name of the individual to whom you are delegating your rights of enjoyment.

### Delegation Selection Section

I understand that I am responsible for any damage or violations committed by my renters or guests.

Select all that apply:

I hereby delegate my rights to use the Pool & Recreation Area to:  
\_\_\_\_\_

I hereby delegate my rights to use the Clubhouse & Facilities Area to:  
\_\_\_\_\_

I acknowledge that I am the owner of Lot/Block, \_\_\_\_\_, which is located at:

Print Name:

Signature & Date: \_\_\_\_\_